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# ROOT的基本使用

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- Start:

```
$ root          Start the ROOT
$ root -l       Does not show the ROOT banner
root [0] .q      quit the ROOT
root [1] .x <file_name>      .x name.cxx (execute)
root [2] .L <file_name>      .L name.cxx (load)

$ root -l name.root    open file
root [0] .ls           look list
root [1] treename->Print()    list all branches in this tree
root [2] treename->Draw("branch")    draw branch
root [3] treename->Scan()      print message
```

- Calculator

```
root [0] 1+1
root [1] 2*(50+91)/12.
root [2] sqrt(3.)
root [3] TMath::Pi()
```

```
*****
*                                     *
*           W E L C O M E  to  R O O T           *
*                                     *
*   Version   5.34/09           26 June 2013   *
*                                     *
*   You are welcome to visit our Web site   *
*           http://root.cern.ch             *
*                                     *
*****

ROOT 5.34/09 (v5-34-09@v5-34-09, Jun 26 2013, 17:10:36 on linuxx8664gcc)

CINT/ROOT C/C++ Interpreter version 5.18.00, July 2, 2010
Type ? for help. Commands must be C++ statements.
Enclose multiple statements between { }.
```

## Creating ROOT macros

The name of the ROOT macro and the file name (without file extension) in which the macro is saved must match.

1. Create a new file in your preferred text editor.
2. Use the following general structure for the ROOT macro, preferably with a function that has the same name as the file:

```
void MacroName() {
    ...

    your lines of C++ code
    code line ends with ;
    ...
}
```

1. Save the file ROOT macro, using the macro name as file name: **MacroName.C**

### Note

It's not necessary to `#include` anything in the ROOT macros. Everything in the include paths is automatically included. Note that you can type `.I` in the ROOT prompt to see the include paths, and `.I [path]` to add an extra path.

# Sample Program



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You can find sample program of next few pages in

/scratchfs/bes/wwangbo/draw/draw/ (ihepc)

/ustcfs/BES3User/2021/bwang/draw/ (ustc)

draw1.cxx and draw2.cxx are used to draw figures  
opetree.cxx is used to modify tree in the root file

## 读文件 建立直方图

```
void draw1(){

    gStyle->SetOptStat(0);
    //information in statistics via parameter mode

    TFile *File = new TFile("../rhopi3097_001.root");
    //read file
    TTree *Tree = (TTree*)File->Get("fit5c");
    //read tree in the file
    TFile *File1 = new TFile("../rhopi3097_002.root");
    TTree *Tree1 = (TTree*)File1->Get("fit5c");
    TFile *File2 = new TFile("../rhopi3097_003.root");
    TTree *Tree2 = (TTree*)File2->Get("fit5c");
    TFile *File3 = new TFile("../rhopi3097_004.root");
    TTree *Tree3 = (TTree*)File3->Get("fit5c");

    TCut cut = "";
    //selection
    //cut1+cut2=(cut1)&&(cut2)      cut1||cut2=(cut1)||(cut2)

    double bin(100), lo(0), up(3);
    //bins and the range
    TString val = "mrh0";
    //name of variable

    TH1F *h = new TH1F("h", "", bin, lo, up);
    //H for histogram, F for float
    TH1F *H[5];
    //Hist in array form
    for(int i=0; i<5 ;i++)
    {
```

输入需要绘  
图的root文  
件

输入root中  
待分析的  
tree

创建一个新的  
直方图，bin指  
的是区间数，  
lo,up指的是上  
下限

## 建立画布 将变量加进直方图

```
TH1F *H[5];
//Hist in array form
for(int i=0; i<5 ;i++)
{
H[i] = new TH1F(Form("H%d", i), "", bin, lo, up);
}

TCanvas *c = new TCanvas("c","c",10,10,800,600);
//define a canvas
Tree->Draw(val+">>h",cut);
//consider as signal
Tree1->Draw(val+">>H0",cut);
Tree2->Draw(val+">>H1",cut);
Tree3->Draw(val+">>H2",cut);
//consider as data

h->SetYTitle("Events");
h->SetXTitle("M_{#rho^{0}}");
h->GetYaxis()->SetLabelSize(0.043);
//size of label of Yaxis
h->GetYaxis()->SetRangeUser(0,10000);
//range of Yaxis

h->SetLineWidth(3); //TAttLine Class
h->SetLineColor(kRed);
h->Scale(2); //scale

H[2]->SetMarkerSize(0.9); //TAttMarker Class
H[2]->SetMarkerStyle(8);
H[2]->SetLineWidth(2);
H[2]->Scale(2*h->GetEntries()/H[2]->GetEntries());
```

将Tree中的  
mrho画在画布  
上

设置图像的具体  
细节，比如  
线的粗细，点  
的大小，坐标  
轴名称之类的



设置堆积图 一般用来描述本底

```
THStack *hs = new THStack("hs", "");  
H[0]->SetLineColor(kOrange);  
H[0]->SetLineWidth(2);  
H[0]->SetFillColor(kOrange);  
H[0]->SetFillStyle(3344);  
H[1]->SetLineColor(kBlue);  
H[1]->SetLineWidth(2);  
H[1]->SetFillColor(kBlue);  
H[1]->SetFillStyle(3344);  
hs->Add(H[0]);  
//add hist  
hs->Add(H[1]);
```

画出直方图

```
h->Draw("hist");  
hs->Draw("same");  
H[2]->Draw("same hist ep");  
//e for error, p for point
```

# draw1.cxx



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```
TLegend *leg = new TLegend(0.6, 0.7, 0.85, 0.85);  
//legend  
leg->SetFillColor(0);  
leg->SetNColumns(2);  
//2 columns  
leg->SetBorderSize(0);  
leg->AddEntry(h, "signal", "l");  
//l for line, f for fill, e for error, p for point  
leg->AddEntry(H[2], "data", "ep");  
leg->AddEntry(H[0], "back1", "f");  
leg->AddEntry(H[1], "back2", "f");  
leg->Draw();
```

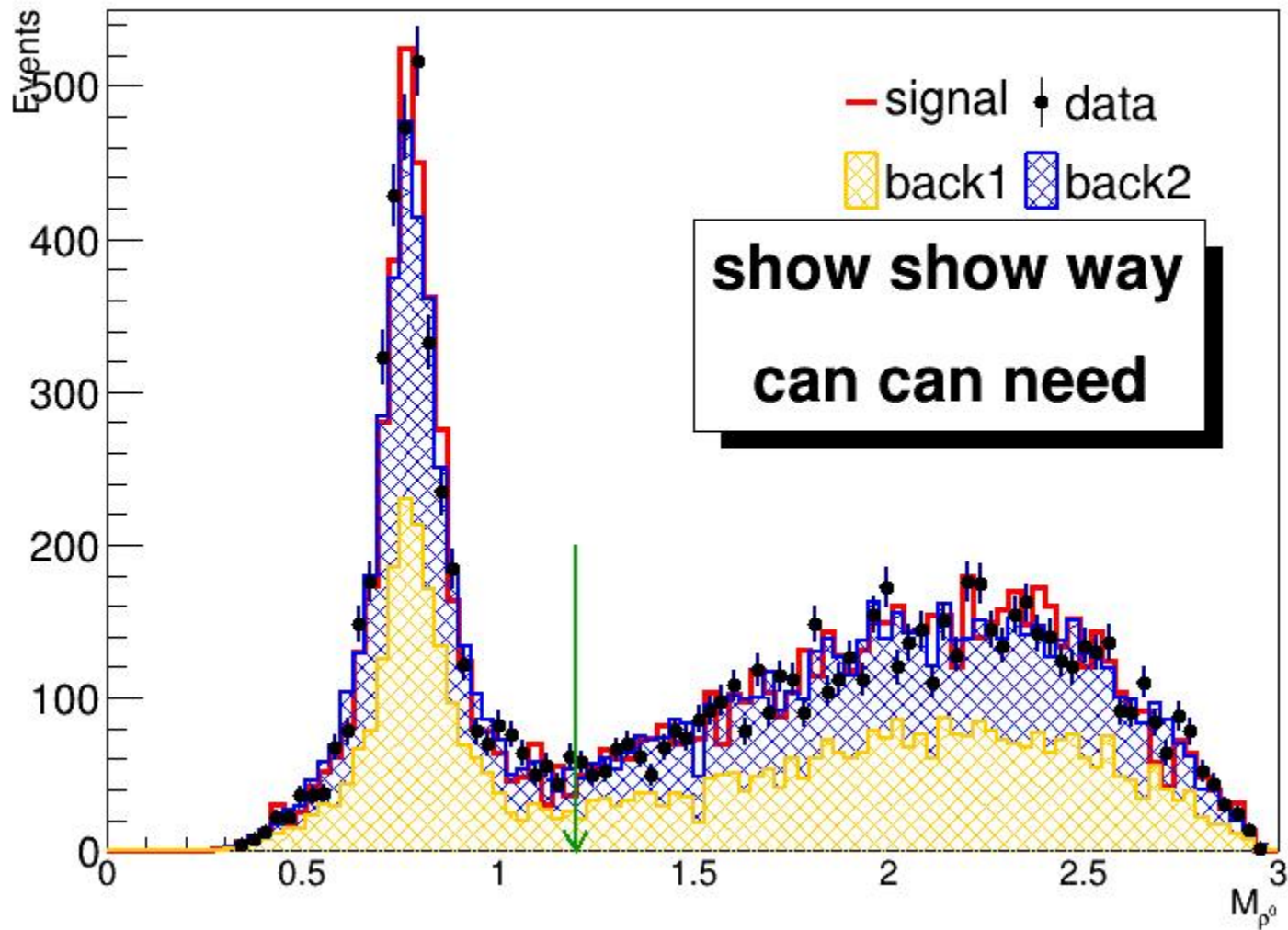
设置图例

```
TArrow *arrow = new TArrow(1.2, 200, 1.2, 0, 0.02, ">");
```

设置箭头

```
//TArrow Class  
arrow->SetFillColor(1);  
arrow->SetFillStyle(1001);  
arrow->SetLineColor(kGreen+2);  
arrow->SetLineWidth(2);  
arrow->Draw();  
TPaveText *pt = new TPaveText(0.5, 0.5, 0.85, 0.7, "BRNDC");  
pt->SetFillColor(10);  
pt->SetBorderSize(10);  
pt->SetTextAlign(22);  
TString par1 = "show show way";  
TString par2 = "can can need";
```

设置文本框





## 另一种读取root的方式

```
TChain *chain = new TChain("fit5c");  
chain->Add("../rhopi3097_001.root");  
chain->Add("../rhopi3097_005.root");
```

```
double m1,m2,m3,m4,chisq;  
chain->SetBranchAddresses("mrh0",&m1);  
chain->SetBranchAddresses("chi2",&chisq);  
Tree1->SetBranchAddresses("mrh0",&m2);  
Tree2->SetBranchAddresses("mrh0",&m3);  
Tree3->SetBranchAddresses("mrh0",&m4);  
  
for(int i=0; i<chain->GetEntries(); i++){  
    chain->GetEntry(i);  
    /*if(chisq<50)*/ sig->Fill(m1);  
}  
for(int i=0; i<Tree1->GetEntries(); i++){  
    Tree1->GetEntry(i);  
    data->Fill(m2);  
}  
for(int i=0; i<Tree2->GetEntries(); i++){  
    Tree2->GetEntry(i);  
    back1->Fill(m3);  
}  
for(int i=0; i<Tree3->GetEntries(); i++){  
    Tree3->GetEntry(i);  
    back2->Fill(m4);  
}
```

这样可以一次性  
读取多个root文  
件

另一种将变量填入直  
方图的方式，这里的  
**data,back1,2**啥的都是  
前面的定义过的直方  
图

将画布分为两部分，打开第一部分（内容与draw1.cxx类似）

```
TCanvas *c = new TCanvas("c","c",10,10,1200,500);  
c->Divide(2,1);  
c->cd(1);
```

```
c->cd(2);  
double x[10], y[10];  
for(int i=0; i<10; i++){  
    x[i] = i+1;  
    y[i] = sin(x[i])/x[i]+0.1;  
}  
TGraph *gr = new TGraph(10,x,y);  
  
gr->SetLineWidth(3);  
gr->SetLineColor(2);  
gr->SetMarkerStyle(4);  
gr->SetMarkerColor(3);  
  
gr->GetYaxis()->SetRangeUser(-0.3,1.2);  
gr->Draw("ACP");
```

打开第二部分，使用已知数组画图，这里等于画了一个函数的散点图。

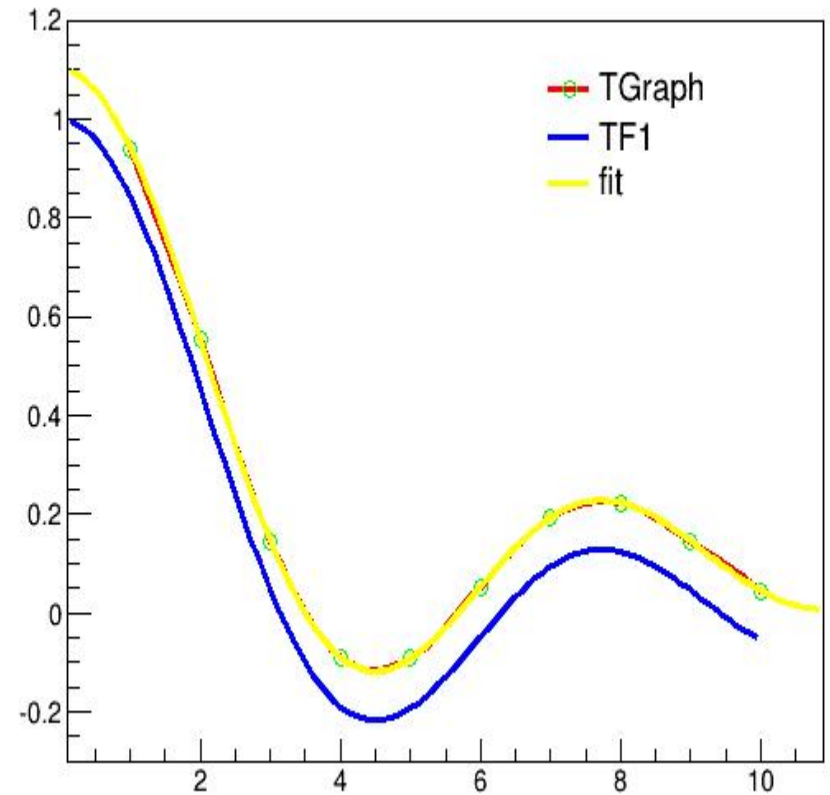
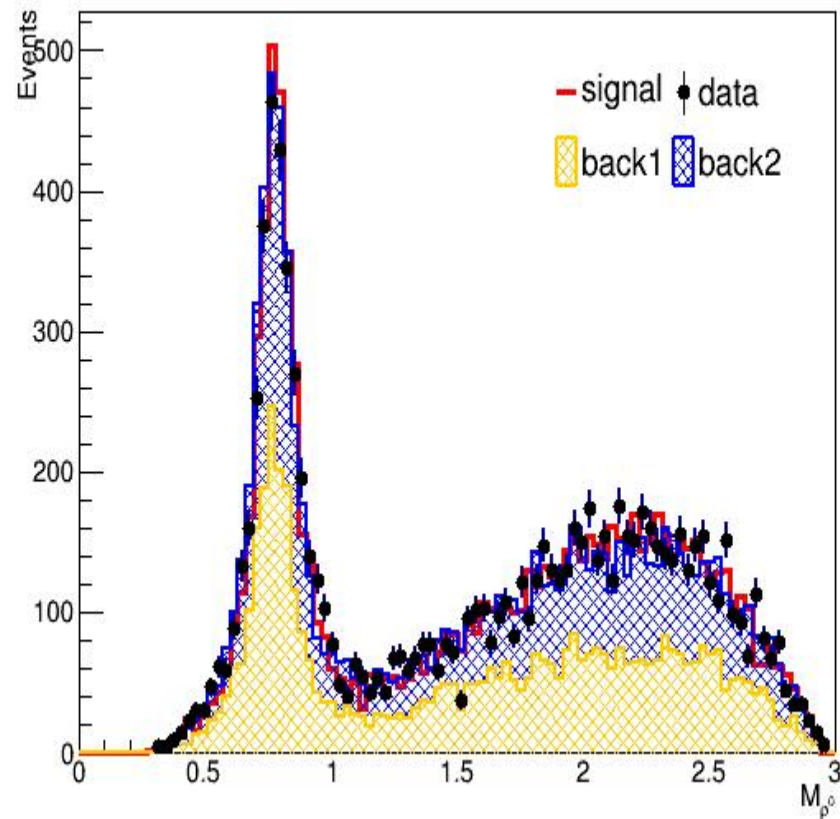
## 使用公式画图与超简单拟合

```
TF1 *f = new TF1("fun", "sin(x)/x", 0, 10);  
f->SetLineWidth(3);  
f->SetLineColor(4);  
f->Draw("same");  
  
TF1 *f_fit = new TF1("f_fit", "sin(x)/x+[0]", 0, 10);  
f_fit->SetLineWidth(3);  
f_fit->SetLineColor(5);  
f_fit->SetParameter(0, 1);  
gr->Fit("f_fit");  
f_fit->Draw("same");
```

新定义一个  
函数绘制其  
连续图像

对刚刚绘制的函  
数散点图进行拟  
合

Graph





## 读取文件和tree

```
TFile *infile = new TFile("../rhopi3097_010.root");  
TTree *intree1 = (TTree*)infile->Get("vxyz");  
TTree *intree2 = (TTree*)infile->Get("photon");  
TTree *intree3 = (TTree*)infile->Get("dedx");  
TTree *intree4 = (TTree*)infile->Get("tof1");  
TTree *intree5 = (TTree*)infile->Get("tof2");  
TTree *intree6 = (TTree*)infile->Get("pid");  
TTree *intree7 = (TTree*)infile->Get("etot");  
TTree *intree8 = (TTree*)infile->Get("fit4c");  
TTree *intree9 = (TTree*)infile->Get("fit5c");  
TTree *intree10 = (TTree*)infile->Get("geff");  
TTree *intree11 = (TTree*)infile->Get("tofe");
```

## 综合性操作 加减branch 添加cut条件

```
//fit5c
double chisq, mrh0_1, mrhp_1, mrhm_1;
intree9->SetBranchStatus("mrh0",&mrh0_1);
//read branch
intree9->SetBranchStatus("mrhp",&mrhp_1);
intree9->SetBranchStatus("chi2",&chisq);
intree9->SetBranchStatus("mrhm",0);
//0 means deactive; don't clone this branch while cloning in tree intree9

TFile *newfile = new TFile("../test.root", "recreate");
TTree *newfit5c = intree9->CloneTree(0);
//clone without value in the branch

double sum;
TBranch *Br1 = newfit5c->Branch("sum",&sum);
//built a new branch of tree newfit5c

for(int i=0; i<intree9->GetEntries(); i++)
{
    intree9->GetEntry(i);
    sum = mrh0_1+mrhp_1;
    if(chisq<50) newfit5c->Fill();
}
newfit5c->Print();
//newfit5c->Write();
```

//define the new variable  
//add cut

# opeTree.cxx



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```
//Copy tree
intree1->SetBranchStatus("*", 0);
//all deactive
intree1->SetBranchStatus("vx0", 1);
//1 mean active

TTree *newtree1 = intree1->CloneTree();
//clone all without fill
newtree1->Print();
//newtree1->Write();
```

→ 复制tree

```
//Cut tree
TTree *newfit4c = intree8->CopyTree("chi2<50");
newfit4c->Print();
//newfit4c->Write();
```

→ 添加cut条件

```
newfile->Write();
//write the file
//delete newfile;
```

→ 写入新文件

```
[wangyijing@lxslc705 ~/draw]$ root -l test.root
^[[Aroot [0]
Attaching file test.root as _file0...
root [1] .ls
TFile**          test.root
  TFile*          test.root
    KEY: TTree     fit5c;1 ks N-Tuple example
    KEY: TTree     vxyz;1  ks N-Tuple example
    KEY: TTree     fit4c;1 ks N-Tuple example
root [2] █
```



